

RED ROCK SOUND

# uniQ



# User Guide

v.1.1.0.0

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# 1. INTRODUCTION

Create a legend with your own hands.

Combine the filters of the legendary EQs as you want, build analog saturation, get the original unique sound using uniQ.


## 2. CONTROLS AND INDICATION

### 2.1 TOOLBAR





Pic 1. Toolbar uniQ

#### Toolbar Functions:

 switch located above the Input section provides a plug-in bypass.

The button must be 'lit' for the plug-in to be in circuit.

 and  functions allow undo and redo of changes made to the plug-in parameters.

 **Factory presets** are included in the plug-in installation, installed in the following locations:

**Mac:** Users\[user name]\Music\Red Rock Sound\RRS uniQ\Patches


**Windows:** C:\Users\[user name]\Documents\Red Rock Sound\RRS uniQ


You can save the current uniQ settings as the Default preset. - **Full Reset** – is the default preset


 allows loading of presets not stored in the locations described above.

**SAVE** allows for storage of user presets.

**A** **B** buttons at the base of the screen allows you to load two independent settings and compare them quickly. When the plug-in is opened, setting **A** is selected by default. Clicking the **A** or **B** button will switch between setting **A** and setting **B**. Copy **A** **>** **B** and Copy **A** **<** **B** assigns the plug-in settings of one comparison setting to the other.

 Full display of plugin panels

 EQ display and Global panels

 Filter Bar and Global panels

 button opens info page.

## 2.2 Filter Selection Bar

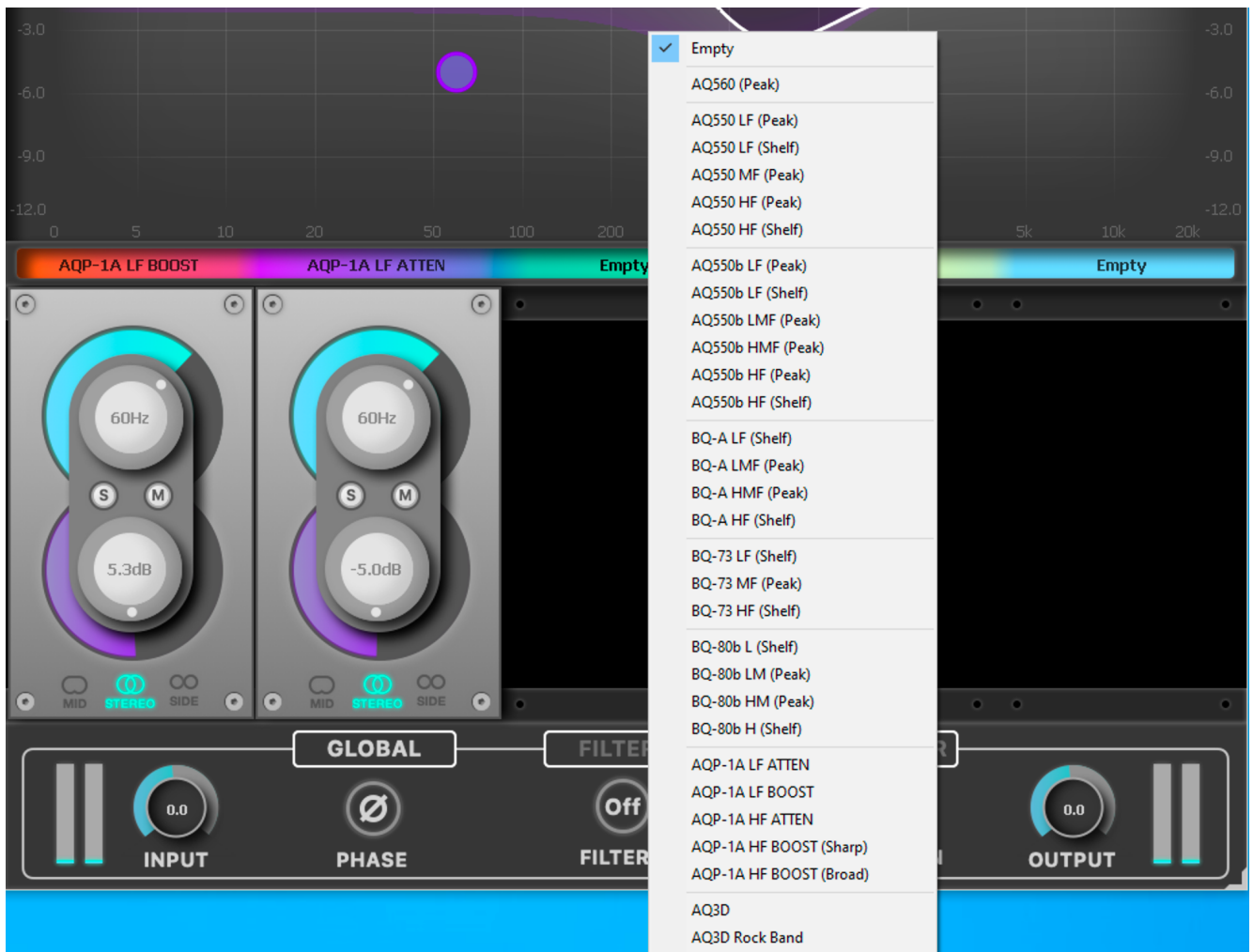


**Pic 2. Filter Selection Bar**

The initial state of uniQ is without any frequency bands created. To add a frequency band, left click on the filter selection bar or right click with the mouse anywhere on the graphical interface, then select a filter from the list.

### Filter list included in uniQ v1.0.0

- AQ560 - All Bands (Peak)
- AQ550 - LF(Shelf), LF(Peak), MF(Peak), HF(Shelf), HF(Peak)
- AQ550b - LF(Shelf), LF(Peak), LMF(Peak), HMF(Peak), HF(Shelf), HF(Peak)
- BQ-A - LF(Shelf), LMF(Peak), HMF(Peak), HF(Shelf)
- BQ-73 - LF(Shelf), MF(Peak), HF(Shelf)
- BQ-80B - LF(Shelf), LMF(Peak), HMF(Peak), HF(Shelf)
- AQP-1A – LF (Boost,Atten), HF (Boost,Atten)
- AQ3D – All Bands (Shelf, Peak), Air (Shelf)



Pic 3. Filter list uniQ v1.0.0

## 2.3 FILTER BAR

The filter bar accommodates 5 filter modules. The initial state of uniQ is without any frequency bands created. To add a frequency band, left click on the filter selection bar or right click with the mouse anywhere on the graphical interface, then select a filter from the list.



Pic 4. Filter Block



The **frequency knob** sets the frequency of the selected band (the frequency range depends on the selected filter).



Each frequency band can be **solo'd** - this allows you to listen to only the frequencies that band is affecting and the effect of the EQ curve on those frequencies.



Each frequency band can be **mute'd** - this allows you to quickly disconnect the filter from the chain.



The **gain knob** sets the gain in dB of the selected bands (the gain range depends on the selected filter)



This option applies the EQ band to both mid and side (a standard stereo EQ).



This option applies the EQ band to the mid signal only.

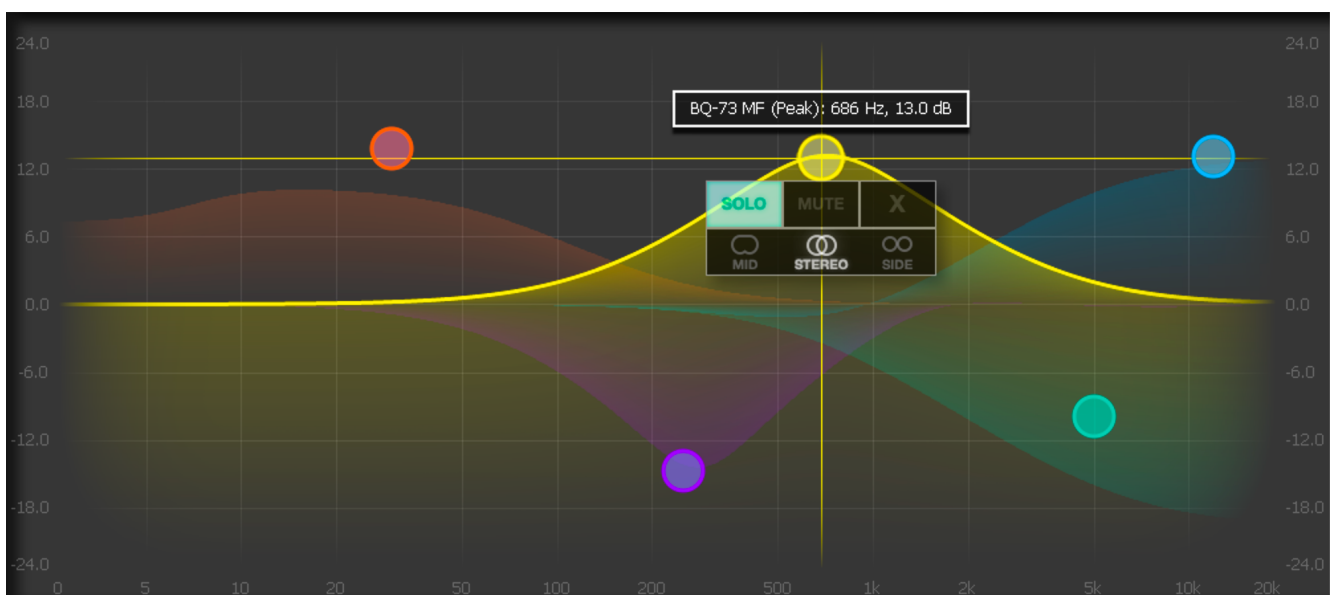


This option applies the EQ band to the side signal only.

*Mid/Side, otherwise known as Sum and Difference, is a two channel format. Rather than each of the two channels carrying either the Left or Right side of a stereo signal, the Mid (or Sum) carries all signals common to both left and right channels (typically elements panned centre), and the Side (or Difference) carries all signals 'on the sides'. The Mid/Side format can be derived from a stereo left and right signal, and can be turned back into a stereo signal. This allows for some really cool spatial processing techniques when processing the Mid and Side signals differently, then recombining them back to a stereo signal - this has been a crucial mastering technique for years!*

## 2.4 EQ DISPLAY

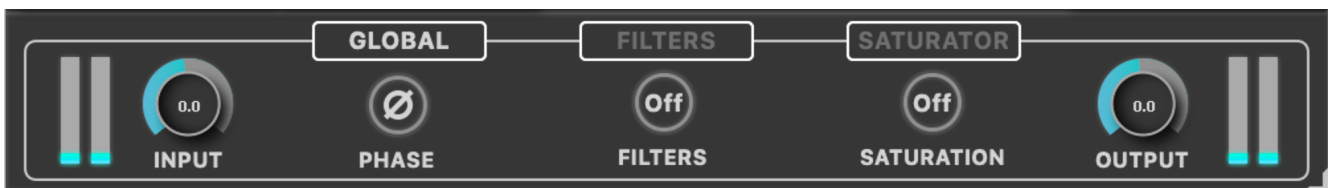
When you select EQ bands in the interactive EQ display, the floating band controls will automatically appear, right under the selected bands. The band controls show the current settings of the selected EQ bands and enable you to adjust them precisely.



**Pic 5. EQ Display**


The **dB range** on the display can be adjusted, move the cursor to the dB scale, left-click and adjust the range up or down (by moving your hand or mouse wheel)



## 2.5 GLOBAL PANEL

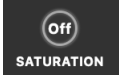



Pic 6. Global Panel

**Input Section** - Turn the GAIN knob to control the level of the incoming audio signal. The gain signal level is shown to the left of the knob.

Press  button to invert the phase of the input signal.

Press  button to activate additional filters. The button must be 'lit' for additional filters to be in circuit 

Press  button to activate the saturator. The button must be 'lit' for the Saturator to be in circuit 

**The Output** section allows you to ensure that the signal retains a good level after all the signal processing.

The signal level is shown to the Right of the knob.



## 2.6 ADDITIONAL FILTERS PANEL



Pic 7. Additional Filters Panel

The additional filter panel has 6 sections for adding filters, as well as an on / off button

### List of additional filters available in uniQ v1.0.0

**AQ550 BPF**

**BQ-A HPF (25, 50, 100 Hz), LPF (9,12,15 kHz)**

**BQ-73 HPF (50, 80, 160, 300 Hz)**

**BQ-80b HPF 50Hz**

**Analog Emulation Filters HPF (10, 23, 25 Hz), LPF**

## 2.7 SATURATOR PANEL



Pic 8. Saturator Panel

**Saturator** panel has 5 saturation types and two mixed modes (blocks and blocks + analog noise)

Mixed modes **Blocks** and **Block + Analog Noise** allow you to mix different saturation types in 5 blocks, thus getting unique saturation in output.

# Third Party Software

VST is a trademark of Steinberg Media Technologies GmbH. Audio Units is a trademark of Apple Computer, inc.

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